

ATLAS.ti Project Data Exchange Paths

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Overview

This document is intended to provide an overview of what projects can be used in the different versions of ATLAS.ti, and what steps, if any, are required in each case. It describes the supported project formats and data exchange paths between the various program versions and platforms.

ATLAS.ti Versions

Below is a list of all ATLAS.ti versions relevant to this document.

Version	Description
ATLAS.ti 8.0 Windows	Dec. 2016
ATLAS.ti 1.5 Mac	expected Jan. 2017
ATLAS.ti 1.0 Mac	2014-2016
ATLAS.ti 7.5	ATLAS.ti 7.5.15 or newer
ATLAS.ti 7.x	ATLAS.ti 7.0 ATLAS.ti 7.1 ATLAS.ti 7.2 ATLAS.ti 7.5.0 -7.5.14
ATLAS.ti 6.x	ATLAS.ti 6.0 ATLAS.ti 6.1 ATLAS.ti 6.2
ATLAS.ti 1.0 for iOS	The current iOS version
ATLAS.ti 1.0 for Android	The current Android version

Data Exchange Formats

Below is a description of existing ATLAS.ti storage/exchange formats:

Title	Extension	Description
Project Bundle	.atproj	The Project Bundle is the standard project exchange format in ATLAS.ti 8 . It contains the latest data and locator model AHTML2 and serves to exchange projects between the 8.0 Windows and Mac versions as well as for project backups.
Transfer Bundle 1.1	.atlpac	This is the file format that ATLAS.ti 7 from 7.5.15 on produced on Export -> Mac Transfer Bundle. It exports a project to the Mac version 1.0 or higher, as well as the Windows version 8.
Transfer Bundle 1.0	.atlpac	This is the original project export format for the Mac (via Project >Export) . It contains the older AHTML1 data model and is not compatible with the Windows version 8. Unfortunately, files of this type use the same extensions as Transfer Bundle 1.1, and thus the user has no way of knowing if a given .atlpac file ile is a Transfer Bundle 1.0 or 1.1. If the import fails, your file is of the older format. See further below for the recommended steps in this case.
Project File	.atlpac	This format is internal to the Mac version 1.0 and is intended for exchange between Mac version 1.0 systems (via Project > Export). It is similar to the ATLAS.ti Transfer Bundle 1.0 , with some internal differences.
Copy Bundle	.atlcb .acb	The standard ATLAS.ti 6.x and 7.x storage/exchange file formats.
Hermeneutic Unit	.hpr6 .hpr7	The standard ATLAS.ti 6.x and 7.x file format (includes only metadata and internal documents, but no primary documents). - All referenced data sources must be available on the computer; paths must be valid.
ATLAS.ti Mobile iPad	.hprx	Formats for transferring projects from iPad and Android apps into ATLAS.ti Windows/Mac.
ATLAS.ti Mobile Android	.hprm	There is a slight difference in the way the iOS and Android versions save the project: hprx stores a project file and document files inside a folder, .hprm compresses the data in an archive file. Otherwise, they are similar.

The following sections describe what project formats can be imported into the different program versions and how to proceed in each case.

Importing into ATLAS.ti 8 for Windows

This section describes the options available to ATLAS.ti 8 Windows users to import projects from other ATLAS.ti versions and platforms.

From	Format	File Type	Remarks
ATLAS.ti 8 Windows	Project Bundle	.atproj	No known limitations. This is the preferred option.
From ATLAS.ti 7.5.15 or newer	Transfer Bundle 1.1	.atlpac	No known limitations. This is the preferred option.
	Hermeneutic Unit	.hpr7	Limitations Exist.
	Copy Bundle	.atlcb .acb	Limitations Exist.
ATLAS.ti 6.x or 7.x (Versions 6.x, 7.0, 7.1, 7.2 and 7.5, except 7.5.15 or newer.	Upgrade to version 7.5.15 or higher!		This is the preferred option.
	Hermeneutic Unit	.hpr7 .hpr6	Limitations Exist. All referenced data sources must be available on the computer; paths must be valid.
	Copy Bundle	.atlcb .acb	Limitations Exist.
ATLAS.ti 8 Mac	Project Bundle	.atproj	This is the only available option.
ATLAS.ti Mac 1.0	Upgrade to version 8 or higher!		This is the only available option.
ATLAS.ti Mobile for iPad ATLAS.ti Mobile for Android	Mobile Project	.hprx .hprm	Both system export mobile projects that can be imported into Win8.0 with the same limitations as currently exist. Future versions may change this.

Importing into ATLAS.ti 8 for Mac

This section describes the options available to ATLAS.ti 8 Mac users to import projects from other ATLAS.ti versions and platforms.

From	Format	File Type	Remarks
ATLAS.ti 8 Mac	Project Bundle	.atproj	No known limitations. This is the preferred option.
ATLAS.ti Mac 1.x	Upgrade to v.8!		This is the preferred option. - In-place upgrade automatically converts the local data to the newest version.
	Project File	.atlpac	No known limitations. - The ATLAS.ti Project File option will be discontinued after version 1.0 for Mac. Version 1.5 and higher will be able to import those, but not write.
ATLAS.ti 8 Windows	Project Bundle	.atproj	This is the preferred option. - Some Windows-specific multimedia formats may not be playable on the Mac.
ATLAS.ti 7.5.15 or newer	Transfer Bundle 1.1	.atlpac	This is the preferred option. - Some Windows-specific multimedia formats may not be playable on the Mac.

From	Format	File Type	Remarks
	Transfer Bundle 1.0	.atlpac	Some Windows-specific multimedia formats may not be playable on the Mac.
ATLAS.ti 7.0-7.5.14 ATLAS.ti 6.x	Transfer Bundle 1.0	.atlpac	Some Windows-specific multimedia formats may not be playable on the Mac.
ATLAS.ti Mobile for iPad ATLAS.ti Mobile for Android	Mobile Project	.hprx .hprm	Both system export mobile projects that can be imported into Win8.0 with the same limitations as exist in ATLAS.ti Mac 1.0. Future versions may change this.

Importing into ATLAS.ti 1.x for Mac

This section describes the options available to ATLAS.ti 1.0 for Mac users to import projects from other ATLAS.ti versions and platforms.

From	Format	File Type	Remarks
ATLAS.ti 8 Mac	-----	-----	Not possible
ATLAS.ti Mac 1.x	Project File		No known limitations.
ATLAS.ti 8 for Windows	-----	-----	Not possible
ATLAS.ti 7.5.15 or newer	Transfer Bundle 1.1	.atlpac	This is the preferred option. - Some Windows-specific multimedia formats may not be playable on the Mac.
	Transfer Bundle 1.0	.atlpac	Some Windows-specific multimedia formats may not be playable on the Mac.
ATLAS.ti 7.0-7.5.14 ATLAS.ti 6.x	Transfer Bundle 1.0	.atlpac	Some Windows-specific multimedia formats may not be playable on the Mac.
ATLAS.ti Mobile for iPad ATLAS.ti Mobile for Android	Mobile Project	.hprx .hprm	Both system export mobile projects that can be imported into ATLAS.ti Mac with some limitations.

Importing into ATLAS.ti 7.x

This section describes the options available to ATLAS.ti 7.x users to import projects from other ATLAS.ti versions and platforms.

From	Format	File Type	Remarks
ATLAS.ti 8 Windows	-----	-----	Not possible
ATLAS.ti 8 Mac	-----	-----	Not possible
ATLAS.ti Mac 1.0	-----	-----	Not possible
ATLAS.ti 7.5.15 or newer	Copy Bundle	.atlcb	This is the preferred option. See ATLAS.ti 7 documentation for details.
ATLAS.ti 7.0-7.5.14 ATLAS.ti 6.x	Copy Bundle	.atlcb .acb	This is the preferred option. See ATLAS.ti 7 documentation for details.
ATLAS.ti Mobile for iPad ATLAS.ti Mobile for Android	Mobile Project	.hprx .hprm	Both system export mobile projects that can be imported into ATLAS.ti ATLAS.ti 7. See ATLAS.ti 7 documentation for details.

Importing into ATLAS.ti Mobile for iOS or ATLAS.ti for Android

Mobile projects can be imported into the desktop version of ATLAS.ti (see respective sections), but **importing from the desktop versions into the mobile apps is not possible.**

From	Format	File Type	Remarks
ATLAS.ti 8 for Windows	-----	-----	Not possible
ATLAS.ti 8 Mac	-----	-----	Not possible
ATLAS.ti Mac 1.0	-----	-----	Not possible
ATLAS.ti 7.5.15 or newer	-----	-----	Not possible
ATLAS.ti 7.0-7.5.14 ATLAS.ti 6.x	-----	-----	Not possible
ATLAS.ti Mobile for iPad ATLAS.ti Mobile for Android	-----	-----	Not possible